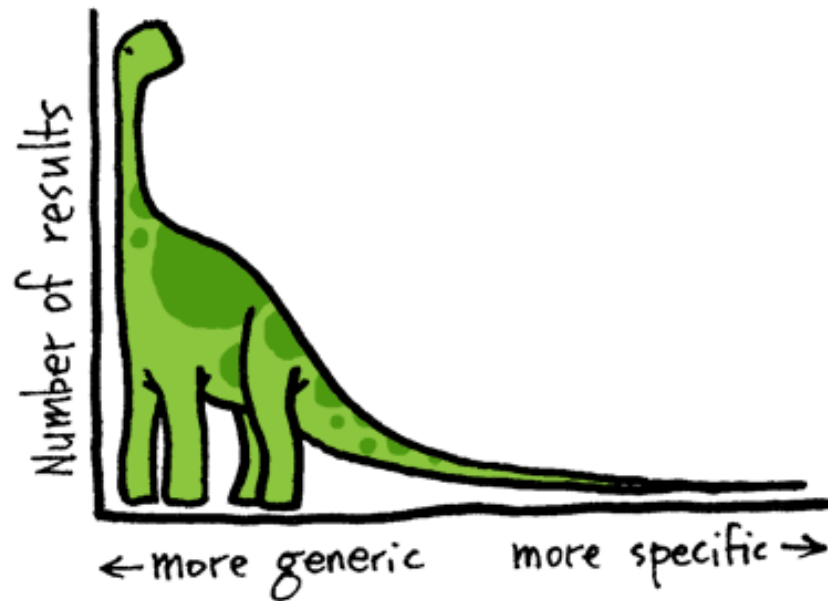


# Equilibrium Long-Tailed Sales in a Search Model

Sagit Bar-Gill

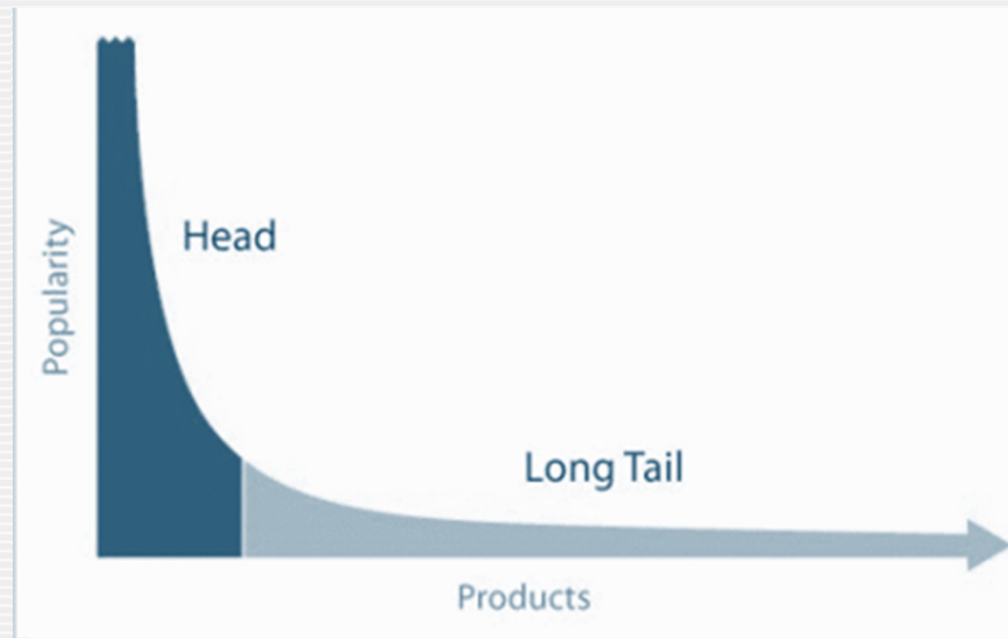
Tel Aviv University



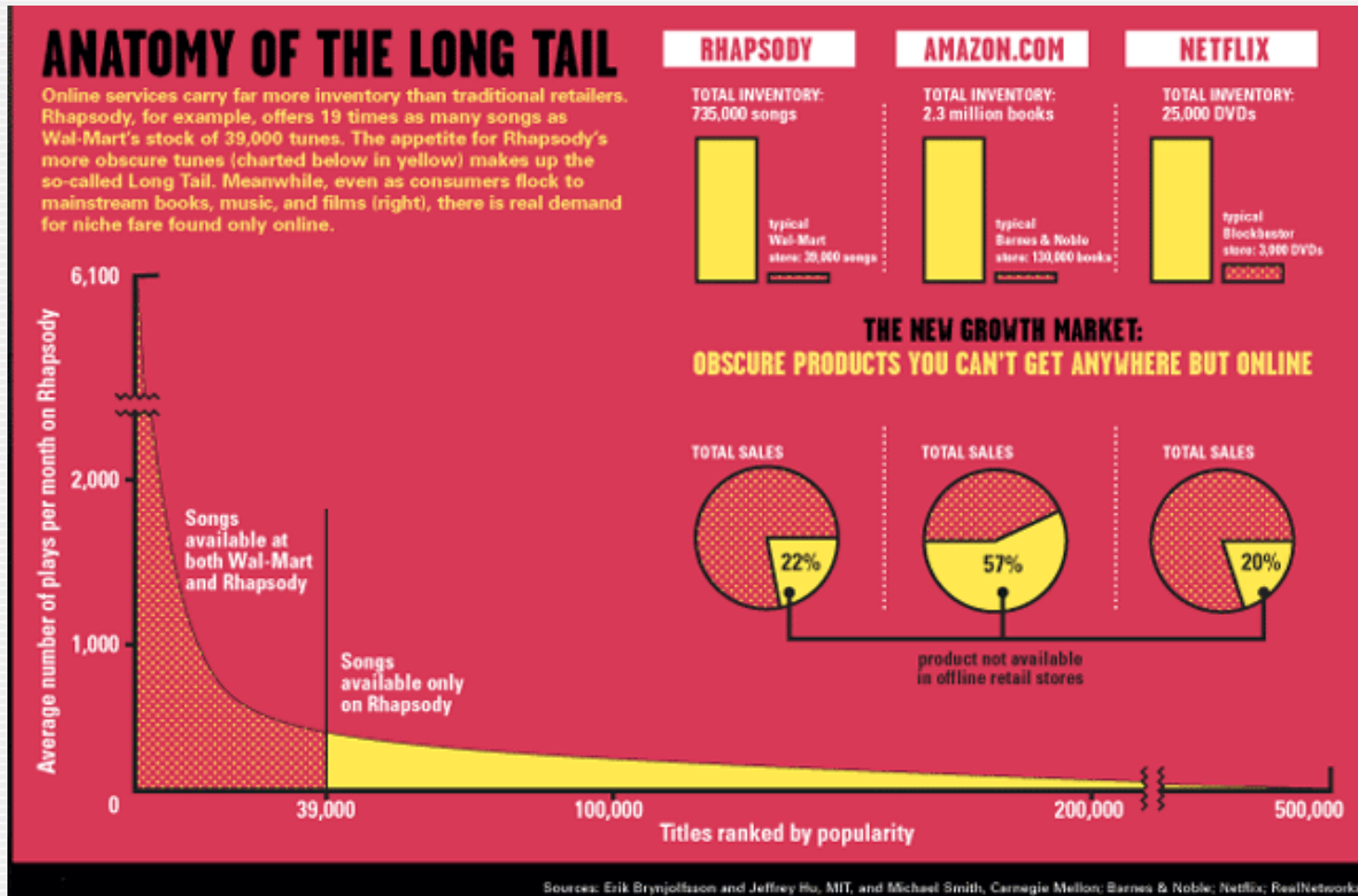
## What is the long tail phenomenon?



Long tailed markets are markets where the aggregate sales of obscure or niche products constitute a significant portion of total sales.



# Motivation: The Long Tail is a Significant Phenomenon



## Motivation: Why is the long tail interesting?



- Long tails in the online book, music and video industries (Brynjolfsson, Hu and Smith, 2006; Anderson, 2006).
- A change of business models → market of niches.
- Amazon's tail (Brynjolfsson, Hu and Smith 2010):
  - Books outside the top 100,000 accounted for 36.7% total sales in 2008.
  - Consumer surplus generated by the availability of niche books is between \$3.9-\$5 billion.

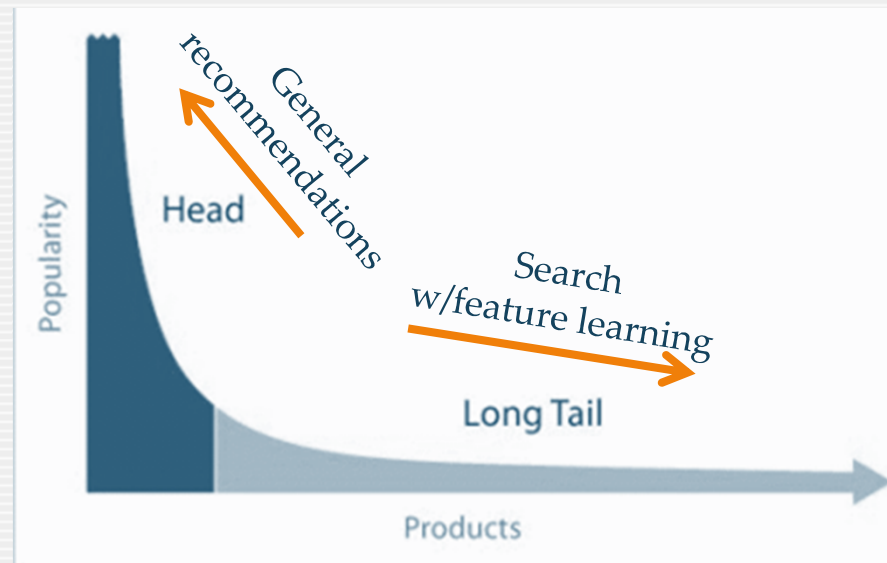
The long tail is a significant phenomenon, with implications for both firm profits and consumer welfare.

## Related Literature Explaining the Long Tail



- Supply-side explanations do not tell the whole story (Elberse and Oberholzer-Gee 2008; Brynjolfsson, Hu and Simester, 2011)
- Recommendation systems → longer tail + lower sales concentration (Oestreicher-Singer and Sundararajan 2009; Brynjolfsson, Hu and Simester, 2011).
- Effects of online reviews (Chevalier and Mayzlin, 2006; Ehrman and Schmale, 2008; Duan and Zhou, 2009).
- Bar-Isaac, Caruana and Cuñat (*AER* 2011) – endogenous product design.
- Recent working papers: Hervas-Drane (2010), Yang (2011) – LT driven by heterogeneous preferences.

# This work: A theoretical demand side explanation based on consumers' search strategies



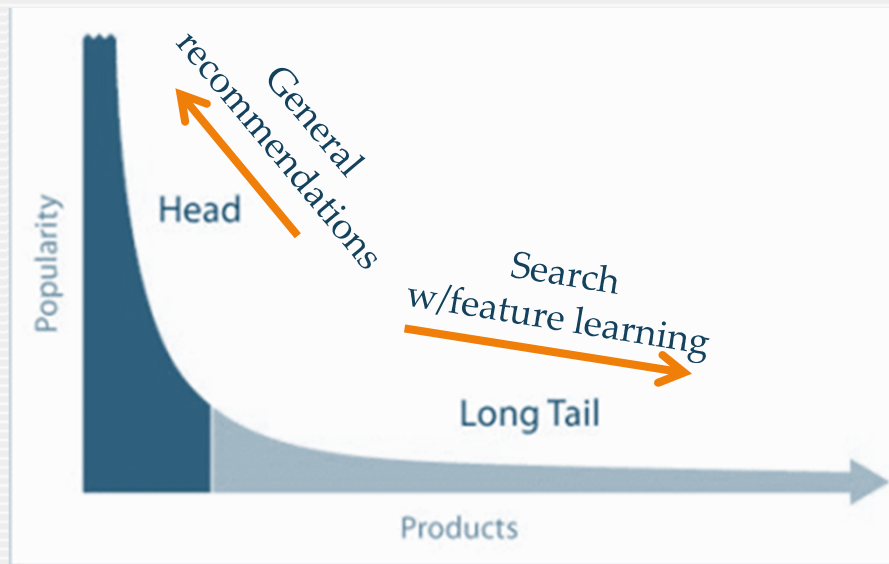
# This work: A theoretical demand side explanation based on consumers' search strategies



“Infinite” supply  
(online)



Effective search  
(online)



This work provides:

- A demand side explanation to the Long Tail, in a search framework.
- Conditions for a market equilibrium with long tailed sales.
- The functional form for the equilibrium sales distribution as a function of consumers' search strategies.

## Outline of the Model



### Firms and the sales distribution:

- $N$  firms, one product each,  $MC = 0$ .
- Firm  $i$  sets price  $p_i$ .
- $\sigma_i$  - firm  $i$ 's market share,  $f$  - the sales distribution (determined endogenously in equilibrium).
- Firm  $i$  set price  $p_i$  given  $\sigma_i$ ,  $f$ , and consumers' search and purchase behavior.

### Consumers:

- $K$  consumers. Unit demand.
- Consumers know the general form of the sales distribution,  $f$ .
- Cannot learn market shares without conducting search.
- First choose a search strategy, then make a purchase decision.



## The model: Consumers



- $K$  homogeneous consumers:  $k \in \{1..K\}$
- Consumers know  $f$ .



Consumer utility:

$$u_{i,k} = v_{i,k} - p_i - c_k$$

Match value      Price      Search cost

## The model: Consumers



Consumer utility:

$$u_{i,k} = v_{i,k} - p_i - c_k$$

Match value:

$$v_{i,k} = \begin{cases} v_H & \text{w.p. } \frac{1}{N} & \text{Perfect match} \\ v_L & \text{w.p. } \sigma_i \left(1 - \frac{1}{N}\right) & \text{Good match} \\ 0 & \text{w.p. } (1 - \sigma_i) \left(1 - \frac{1}{N}\right) & \text{No match} \end{cases}$$

## The model: Consumers



Consumer utility:

$$u_{i,k} = v_{i,k} - p_i - c_k$$

Match value:

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- One perfect match per consumer, independent across consumers and products.
- $\sigma_i$  gives the probability that  $i$  is a good match for all.
- Correlation w.r.t. good matches but not for perfect matches.
- $f$  represents the distribution of the "general taste".
- (Good and perfect matches are not mutually exclusive).

## The model: Consumers' Search and Purchase Behavior



Each consumer chooses one of two search procedures:

Sampling a **recommendation**:

Searching the online **aggregator**:

## The model: Consumers' Search and Purchase Behavior



Each consumer chooses one of two search procedures:

Sampling a **recommendation**:

- Product  $i$  is sampled w.p.  $\sigma_i$ .
- Consumer learns  $\sigma_i, p_i, Ev_i \equiv E[v_{i,k} | \sigma_i]$

$$Ev_i = \frac{1}{N} v_H + \left(1 - \frac{1}{N}\right) \sigma_i v_L$$

- Free:  $c_k^r \equiv 0$
- Purchase decision:  $Ev_i - p_i \geq 0 \rightarrow$  buy

## The model: Consumers' Search and Purchase Behavior



Each consumer chooses one of two search procedures:

Searching the online **aggregator**:

- Full product info.
- Consumer  $k$  learns  $v_{i,k}, p_i \forall i, k$ .
- Cost:  $c_k^a \sim C^a[\underline{c}, \bar{c}]$ .  $C^a$  known to firms.
- Purchase decision:

$$\text{Buy } i^*: i^* = \operatorname{argmax}_i (v_{i,k} - p_i)$$

- Only if non-neg.

# The model: Consumers' Search and Purchase Behavior



Each consumer chooses one of two search procedures:

## Sampling a **recommendation**:

- Product  $i$  is sampled w.p.  $\sigma_i$ .
- Consumer learns  $\sigma_i, p_i, Ev_i \equiv E[v_{i,k} | \sigma_i]$

$$Ev_i = \frac{1}{N} v_H + \left(1 - \frac{1}{N}\right) \sigma_i v_L$$

- Free:  $c_k^r \equiv 0$
- Purchase decision:  $Ev_i - p_i \geq 0 \rightarrow \text{buy}$

## Searching the online **aggregator**:

- Full product info.
- Consumer  $k$  learns  $v_{i,k}, p_i \forall i, k$ .
- Cost:  $c_k^a \sim C^a[\underline{c}, \bar{c}]$ .  $C^a$  known to firms.
- Purchase decision:  
Buy  $i^*$ :  $i^* = \text{argmax}_i (v_{i,k} - p_i)$
- Only if non-neg.

$$E[\max(v_{i,k} - p_i)] \geq c_k^a \rightarrow a, \text{ otherwise } \rightarrow r$$

## The model: Consumer and Firm Strategies



Consumers:

**Search strategy:**  $S(f, c_k^a) \in \{r, a\}$   
(purchase rule corresponds to search strategy)

Firms:

**Pricing:**  $P(\sigma_i, f, S, C^a) = p_i \in [0, \infty)$



We proceed to define market equilibrium



## The model: Market Equilibrium



**Definition 3:** **Market equilibrium** is a triplet  $\langle f, P, S \rangle$  such that:

1.  $P(\sigma_i, f, S, C^a)$  is optimal given  $f$  and  $S$  (and the corresponding purchase rule).
2.  $S(f, c_k^a)$  is optimal given  $f$  and  $P$ .
3. When agents employ equilibrium strategies  $P$  and  $S$ , the sales distribution is  $f$ .

## A Comment on Stability



A pseudo dynamic interpretation of the model:

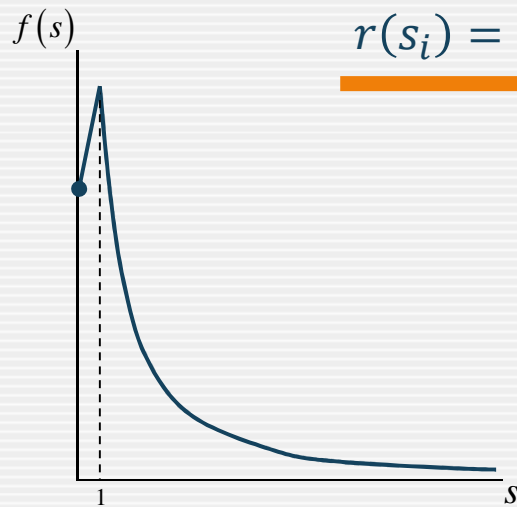
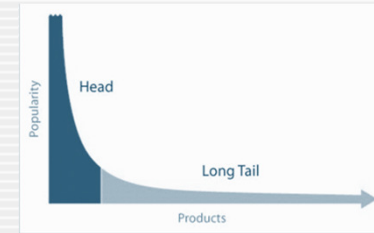
- A new group of consumers enters and makes purchases in every period.
- $f_t$  is the distribution of all sales accumulated up to the beginning of period  $t$ .
- $f_{t+1}$  is determined by  $f_t$  and  $S$ .

**Definition 4:** An equilibrium in the dynamic setting is **stable** when  $f_t \rightarrow f^*$ .

# Defining the Long Tail in the Model

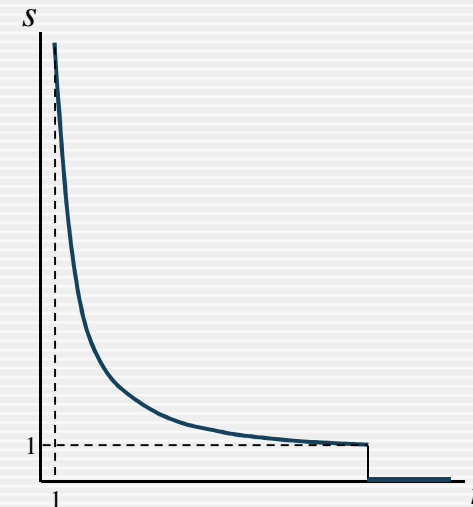


- The tail of interest is the tail of the **sales-rank distribution**.



The sales distribution

$$r(s_i) = \Pr[s \geq s_i] \cdot N$$

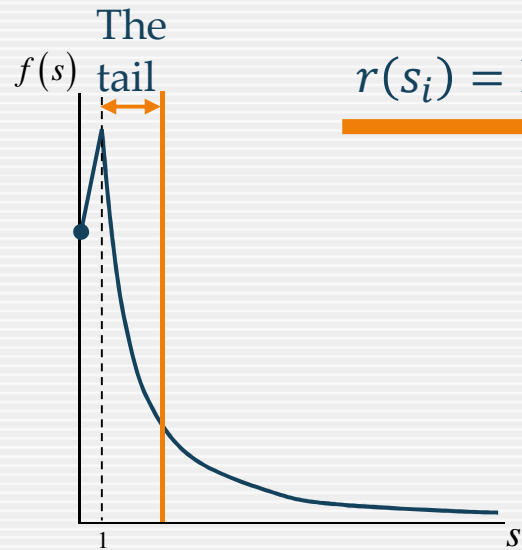
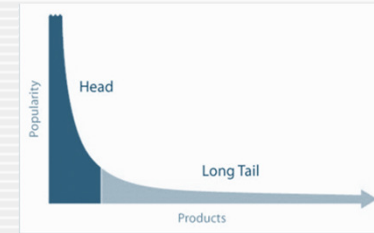


The sales-rank "distribution"

# Defining the Long Tail in the Model

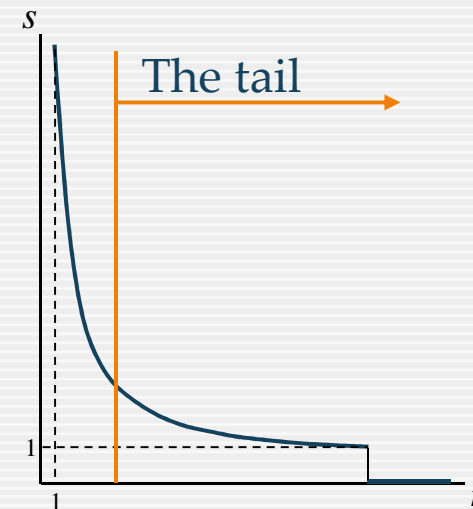


- The tail of interest is the tail of the **sales-rank distribution**.



The sales distribution

$$r(s_i) = \Pr[s \geq s_i] \cdot N$$



The sales-rank "distribution"

## Equilibrium: Firm pricing



Plan: equilibrium pricing → search strategies →  $f$

**Lemma 1:** When  $N$  is large and  $v_H$  is large enough\*, the equilibrium pricing strategy:

$$p_i = E v_i$$

### Intuition:

- One perfect match at aggregator: probability  $\frac{1}{N} \rightarrow 0 \rightarrow$  doesn't affect pricing.
- Recommendation searchers see monopolistic prices at WTP.
- Assumption \*:  $v_H - \max_i \{E v_i\} \geq v_L \rightarrow$  perfect match always chosen at aggregator.

# Equilibrium: Consumers' Search and Purchase Behavior



**Definition 5:** An  $\alpha$ -search behavior is the use of the following heuristic rule:

1. With probability  $\alpha$  draw one product from  $\{1..N\}$  uniformly at random, and purchase it.
2. With probability  $(1 - \alpha)$  copy a previous purchase: sample one product from  $\{1..N\}$  where product  $i$  is sampled with probability  $\sigma_i$ , and purchase it.

**Proposition 1:** Consumers' optimal search and purchase behavior is equivalent to an  $\alpha$ -search behavior with  $\alpha = \Pr[c_k^a \leq v_H - Ep_i]$ .

- Recommendation-based search:  $i$  sampled w.p.  $\sigma_i$  and purchased w.p. 1.
- At the aggregator: each product is chosen w.p.  $\frac{1}{N}$

## Equilibrium $f$ : $\alpha$ -Search Behavior Implies Equilibrium Long Tail



**Lemma 2:** When consumers' equilibrium behavior is equivalent to an  $\alpha$ -search behavior then a distribution  $f^*$  which follows a power law for low levels of  $s$  is an equilibrium distribution, and its corresponding sales-rank distribution has a power law tail.

Specifically:  $f^*(s) = \Theta\left(s^{-\frac{2-\alpha}{1-\alpha}}\right)$  for  $1 \leq s \leq \log N$ , and  $f^*(0) = \frac{1}{1+\alpha\bar{S}/N}$

$$s^*(r) = \Theta\left(r^{-(1-\alpha)}\right)$$

$f^*$  is the limiting sales distribution when the market is constructed by an  $\alpha$  process (adaptation of Yule, 1925; strong convergence result by Kumar et al., 2000).



Intuition – next slide

**Proposition 2:** When  $N \rightarrow \infty$  there exists an equilibrium with long tailed sales. The tail of the equilibrium sales rank distribution is a power law with exponent  $(1 - \alpha)$ , where  $\alpha = \Pr[c_k^a \leq v_H - Ep_i]$ . Furthermore, the equilibrium is stable.

## Equilibrium Long Tail - Intuition



$\alpha$ -search behavior:

- Copying - preferential attachment mechanism.
- Randomizing - allows unpopular products to gain popularity.

The result: an equilibrium market where most products have low sales, and are considered "tail" or "niche", and a few products are best sellers, or "hits".

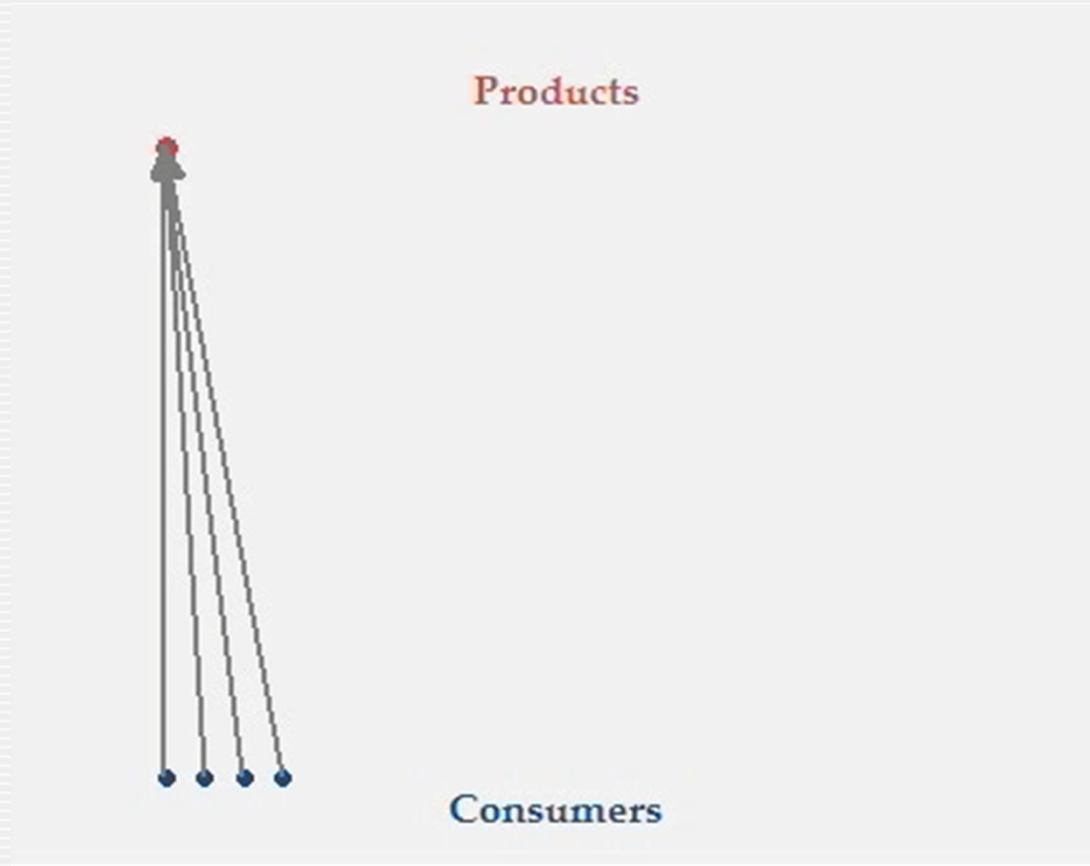


When  $N$  is large:

- Consumers find it optimal to act *as if* they are using the  $\alpha$  heuristic.
- The resulting market structure is long tailed.
- This result is stable.



# Equilibrium Long Tail - Intuition



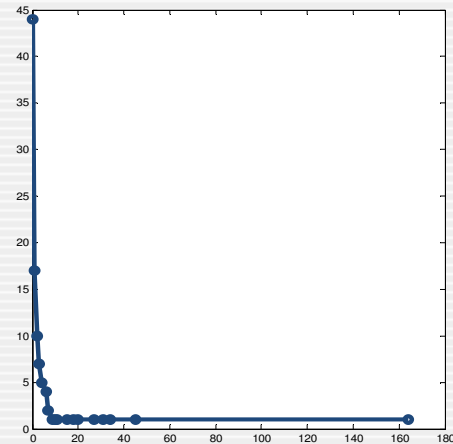
<http://www.youtube.com/watch?v=54XxcDqe8Hg>

# Equilibrium Long Tail - Simulations



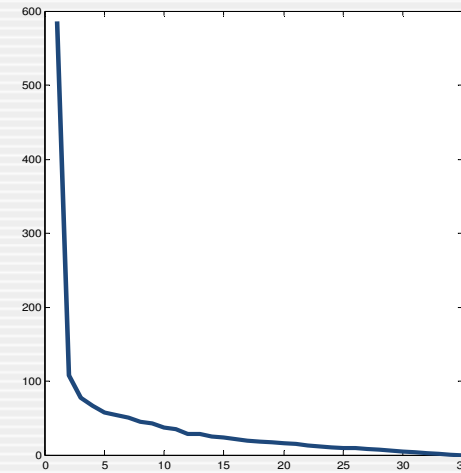
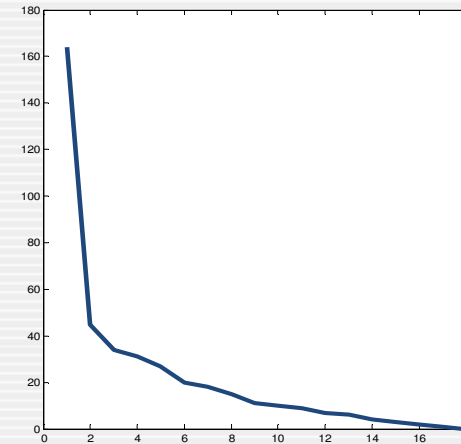
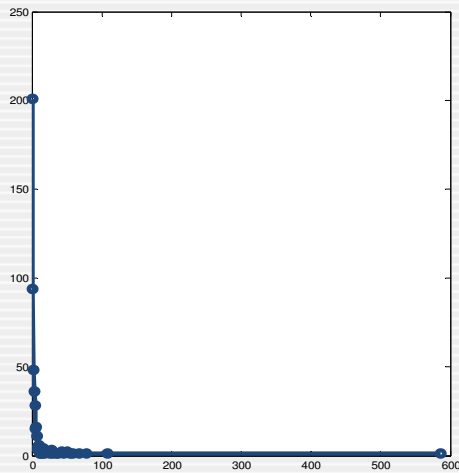
The sales distribution -  $f(s)$

$N = 100:$



The sales-rank distribution -  $s(r)$

$N = 500:$



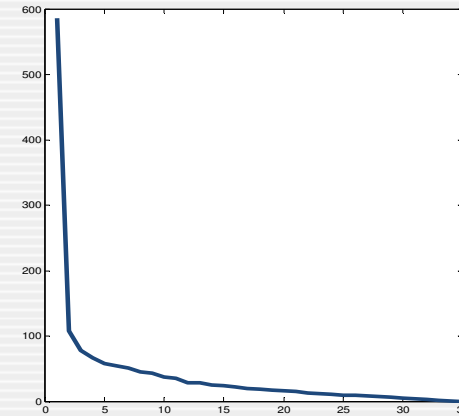
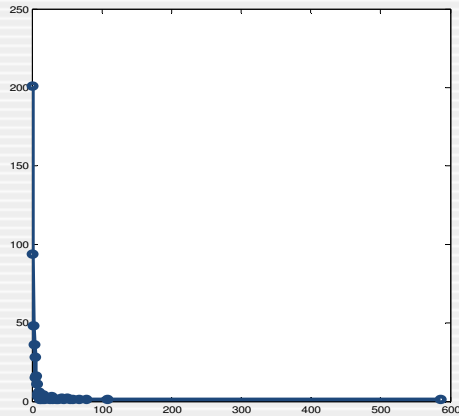
# Equilibrium Long Tail - Simulations



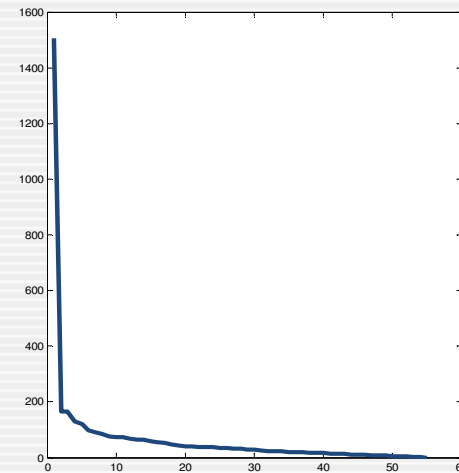
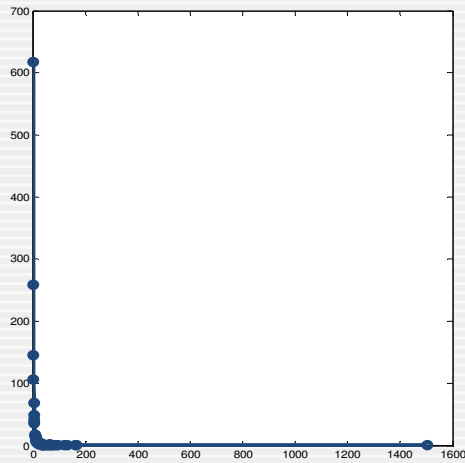
The sales distribution -  $f(s)$

The sales-rank distribution -  $s(r)$

$N = 500$ :



$N = 1500$ :

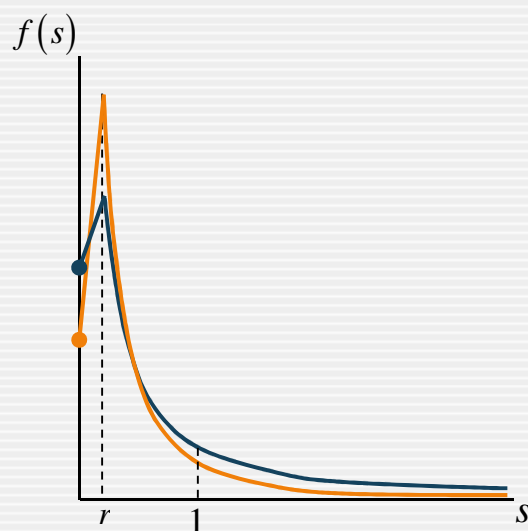


## Decreases in the Online Search Cost Lead to a Longer and Heavier Tail

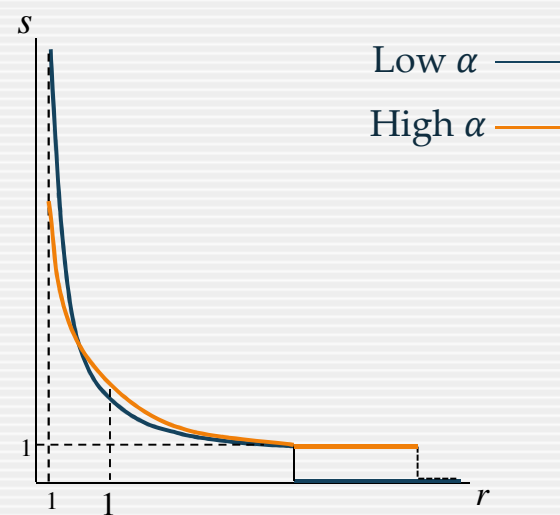


**Proposition 3:** Increases in  $\alpha$  result in a shift to a new equilibrium sales and sales-rank distributions with a longer and heavier tail.

- Recall:  $\alpha = \Pr[c_k^a \leq v_H - Ep_i]$
- $\alpha \uparrow$  represent changes in  $C^a$  due to better or cheaper online search.



The sales distribution

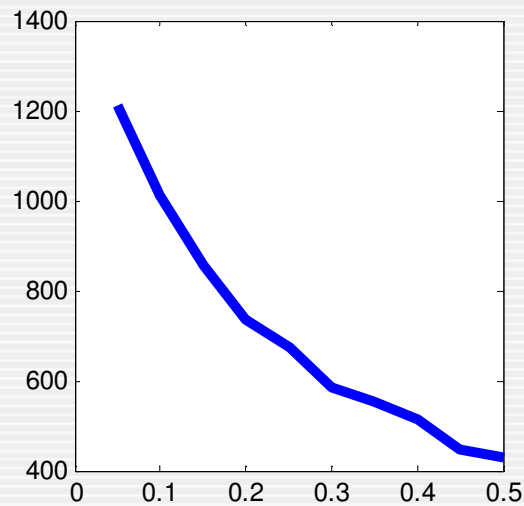


The sales-rank distribution

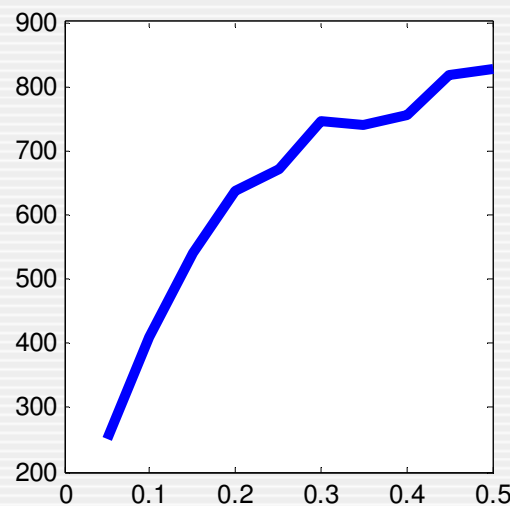
# Decreases in the Online Search Cost Lead to a Longer and Heavier Tail - simulations



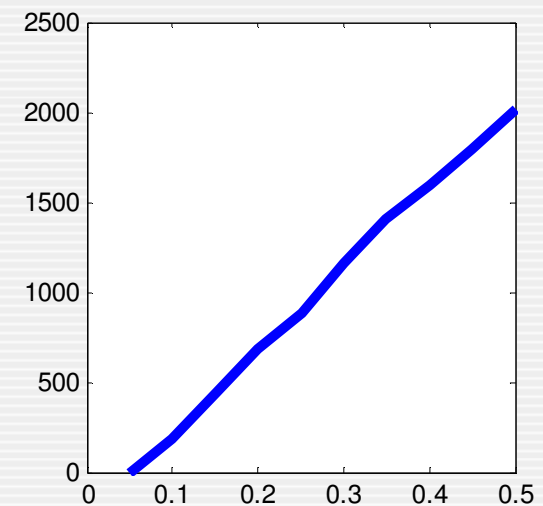
Number of 0-sellers



Length of the tail  
( $1 \leq s \leq 7$ )



Weight of the tail  
( $0.8N$  worst sellers)



$\alpha: 0.1 \rightarrow 0.2 \rightarrow$  weight increases by 260%.

For  $N = 1500, \bar{S} = 7500$

## Conclusion



- A demand side explanation of the long tail phenomenon, based on consumers' use of both traditional and web-based search procedures.
- Main result: the **existence of an equilibrium with long tailed sales.**
- In line with empirical evidence of long tailed sales-rank distributions in online markets.
- As online search tools become "cheaper" or easier to use, the tail of the market becomes longer and heavier.

The End

